

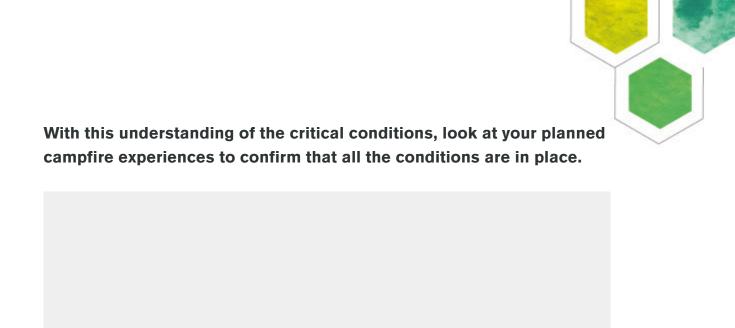
## WORKSHEET 3: CAMPFIRE EXPERIENCES



## ESSENTIAL CONDITIONS FOR A SUCCESSFUL CAMPFIRE EXPERIENCE:

- Proximity (close space) for speaking to one another. Participants must share a conversation-supporting space (a restaurant table, a beach circle, an online chat platform). All must be close enough to see, hear, and make eye contact with one another.
- Permission to contribute and participate. Participants must perceive explicit or implicit permission to talk with one another.

  Watching a presentation is the opposite of being given permission to talk.
- **Conditions.** There must be time when participants can freely speak in conversation. Distractions must be handled. This includes noise, interrupting messages, and menacing oversight.



## IF YOU GET STUCK, RUN A DESIGN SPRINT ACTIVITY CALLED CRAZY 8S.

- Give each participant a pen and instruct all to fold a piece of paper into eight squares.
- Then read the description of campfire experiences to them (see Campfire Principle in chapter 8).
- Ask all to draw eight possible answers to this question:

  What campire experiences would you like for the community?
- Put on a timer for four minutes and go crazy. (Each square should take about forty seconds to draw, and stick figures are fine!)
- Then return to discuss the ideas you like best.

